

YEAR GROUP	AUTUMN	SPRING	SUMMER
1	Art and Design Skills – printing techniques Work of Kandinsky, Louis Wain	<i>Formal elements of Art</i> Work of Beatriz Milhazes	Sculptures and Collages Creating a large piece of art – 3D
2	Formal Elements of Art Art and Design Skills Work of Clarice Cliff	Human Form – collage, portraits and sculpture Understanding the development of art forms – 2D	Sculpture and Mixed Media – large scale work on a comic theme Relating to the work of famous Pop artists to their own work – 3D
3	Formal Elements of Art Art and Design Skills Work of Carl Giles	<b>Prehistoric art – drawing and</b> <b>printing</b> Learning how prehistoric artists created painting materials	<b>Craft – craft, design and collage</b> Applying the creative processes of artists and craftspeople to own work. – 2D
4	Formal Elements of Art	<b>Art and Design Skills</b> Work of Paul Cezanne, Giorgio Morandi and Chinese inspired art	Sculpture - 3D forms using found and recycled materials Learning how great artists incorporated political meaning in their work
5	Formal Elements of Art Work of Hundertwasser Art and Design Skills	<b>Every picture tells a story –</b> <b>cultural art forms</b> Learning how artists make political statements through their art, e.g. Banksy	Design for a purpose – coats of arms Learning how artists use colour, pattern and shape to create positive visual effects
6	<i>Formal Elements of Art</i> Learning about work of Edward Hopper <i>Art and Design Skills</i> Learning about Kathe Kolwitz's portraits, Picasso's compositions, Wallinger's sculptures and Graffiti	<i>Photography – photography, photomontage and drawing</i> Learning about the work of Hannah Hoch, Jenny Holzer and Edvard Munch	<b>Still life</b> Investigating the work of Cezanne, Fumke and Nicholson